

Special Topics in Cryptography

Mohammad Mahmoody

Logistics

- Most submitted PS3. If you have not you will get delay, but email it to me ASAP.
- Deadline for project reports/drafts + slides : This Thursday 5pm. There will be a collab post for it.
- I will announce the order of presentations. So your talk could be on any of the remaining days.
- You are all anticipated to participate in each others' presentations.

Last time

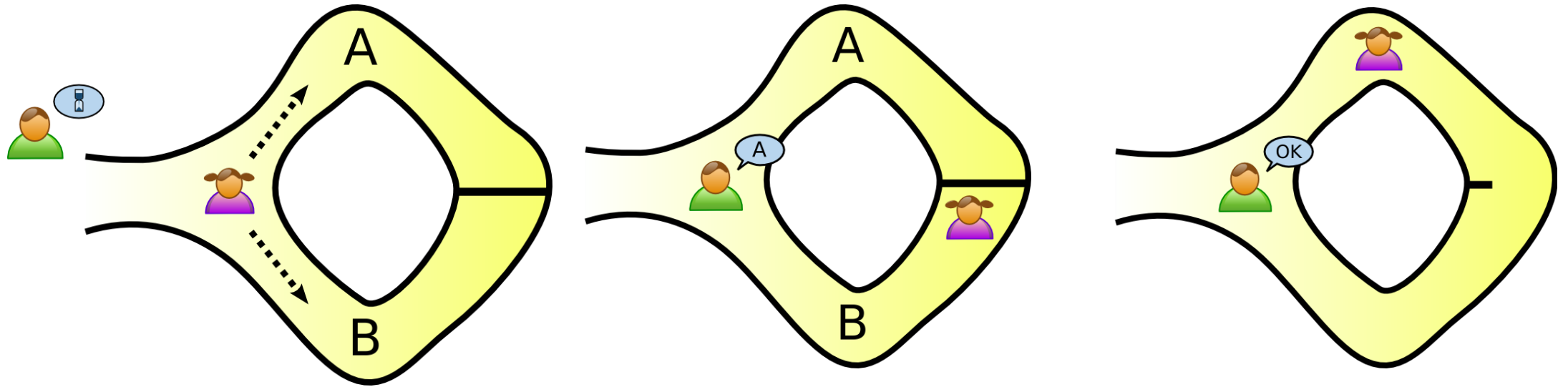
- Zero Knowledge Proofs

Today

- Secure computation

Can we ever prove we know something without revealing the details of the secret?

- Alice knows a magic word to open the door inside the cave:



$NP \vee P$ — polytime solvable

Formal Definition of Zero Knowledge Proofs

- Suppose $L \in NP$ meaning, there is poly-time verifier $V(\cdot, \cdot)$ such that $x \in L \Leftrightarrow \exists w, V(x, w) = 1$

$L = \{G \mid G \text{ is 3-colorable}\}$

$V(G, c) :=$ go over all $i, j \in G$ where i, j make sure $c(i) \neq c(j)$
mapping from $V(G) \rightarrow \{1, 2, 3\}$

- Examples: $L' = \{G \mid G \text{ is Hamiltonian}\}$

$V(G, \pi) : \text{make sure } i_j \sim i_{j+1} \pmod n$
winner (i_1, i_2, \dots, i_n)

0: if Prover & Verifier honest
 $\Pr[\text{verifier accept}] \approx 1$

- An “interactive” protocol between a “prover” P and a “verifier” V :

1. Is **sound** if: for all even malicious prover $P^* : \Pr[V(x) = 1] \leq \text{negl}(n)$
2. Is zero-knowledge if: for all even malicious verifier $V^* \exists S$ such that $S(x) \approx \text{view}(V)$ in interaction with P on input x

poly-time.

poly-time Simulator

Suppose we deal with lang $L: \{N \mid N = p \cdot q\}$

$V(N, w) = \text{tell make sure } N \text{ is } p \cdot q$
 (p, q)

GMW
 | Goldreich
 | Micale
 | Wigderson

\exists algorithm $T_L(N) \rightarrow G$

such that

$N \in L$ iff

& $S_L(w) \rightarrow c$
 (p, q)

such that if

G is 3-colorable

N is $p \cdot q \rightarrow$

c is a 3-coloring
 for G .

Prove

claim
 $N \in L$

Ver

instead

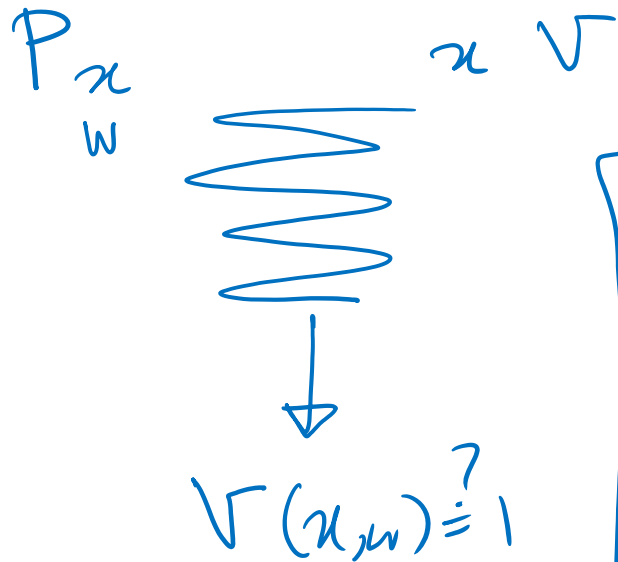
prove (in Z_k)

$T_L(N) = G \in 3\text{-colorable}$

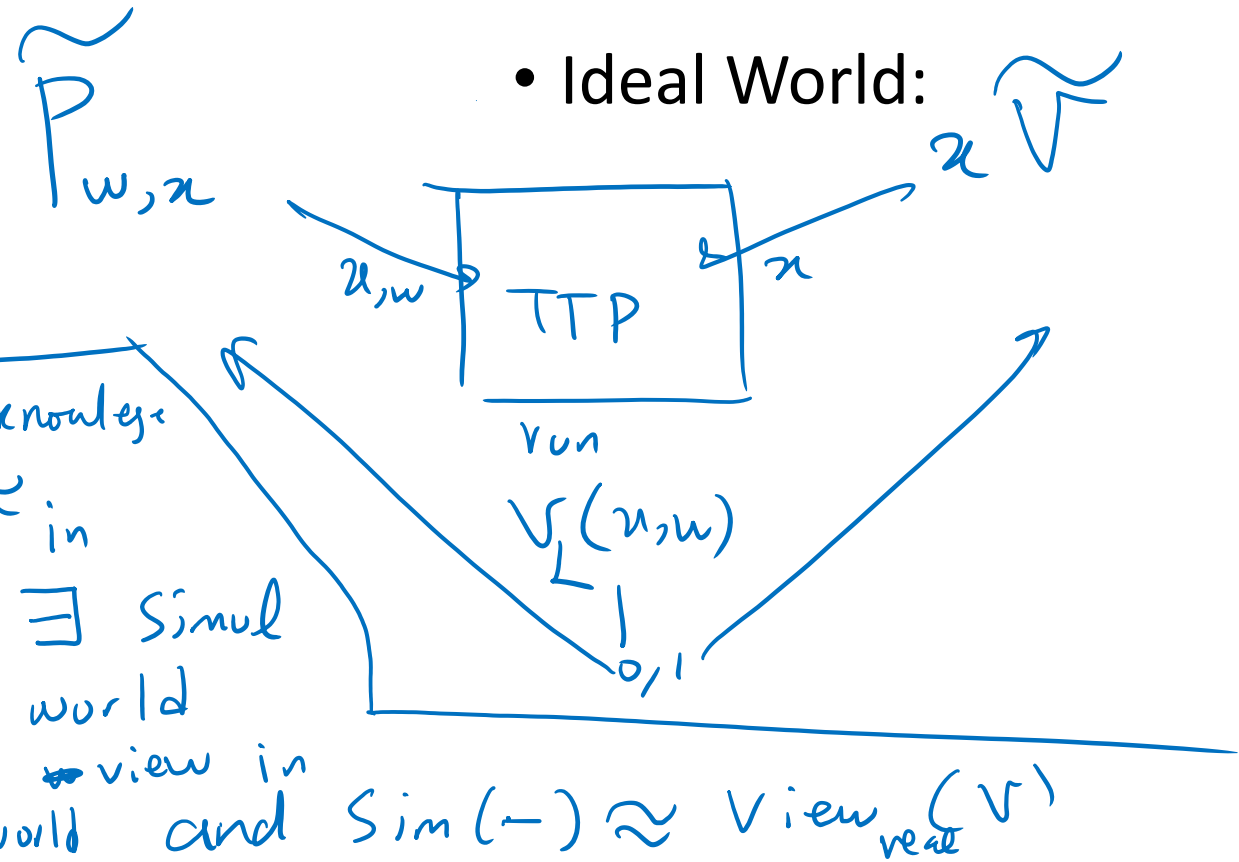
Another way to see these two properties

- Using a “trusted third party”.

- Real World:



- Ideal World:



$\langle P, V \rangle$ is zero knowledge
 if for all \tilde{V} in
~~ideal~~ world \exists simul
 in ideal world
 that sees \tilde{V} 's view in
 Ideal world and $\text{Sim}(-) \approx \text{View}_{\text{real}}(V)$

Secure Multiparty Computation

Yao's Billionaires Problem: Who has more money?



x

$x > y$

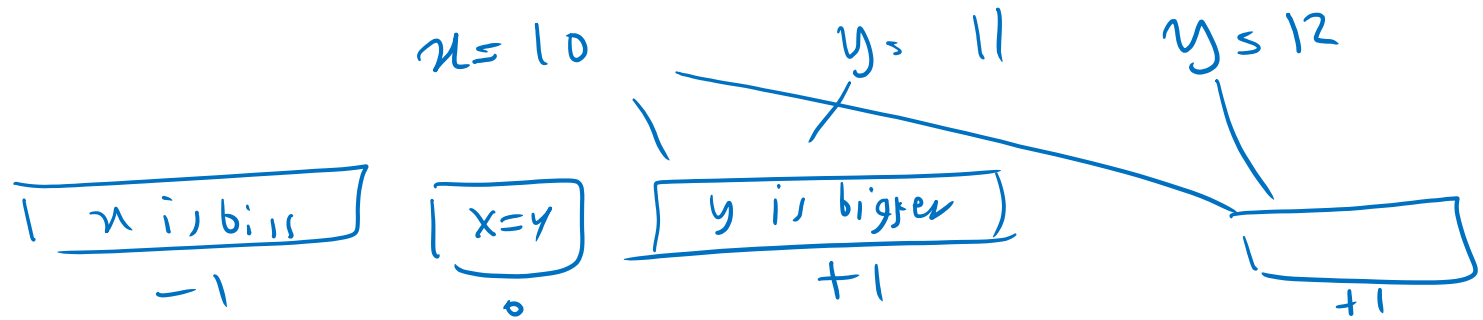
$y > x$

$x = y$



y

In General



- Parties P_1, \dots, P_m want to compute $f(x_1, \dots, x_m)$ “securely” :

Comp. • Party P_i has input x_i and would learn $f(x_1, \dots, x_m)$

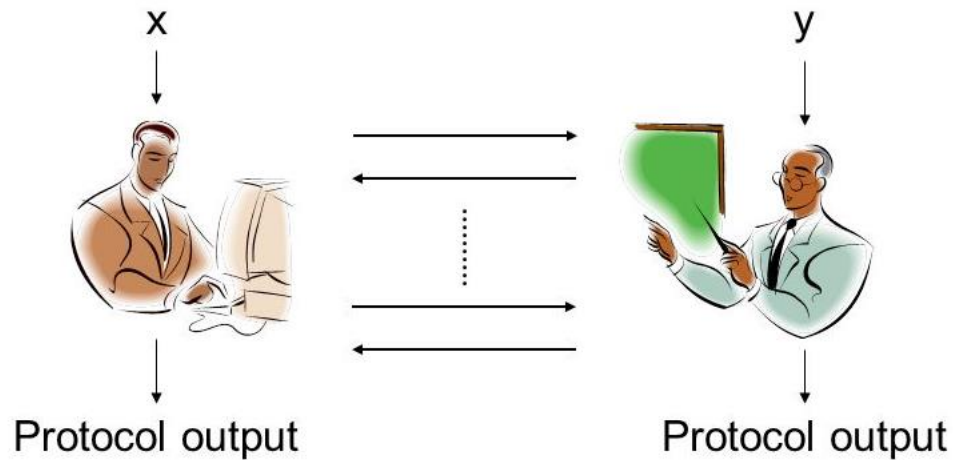
Sound. • Nobody should learn beyond what they would from the output.
anything

- Security Models:

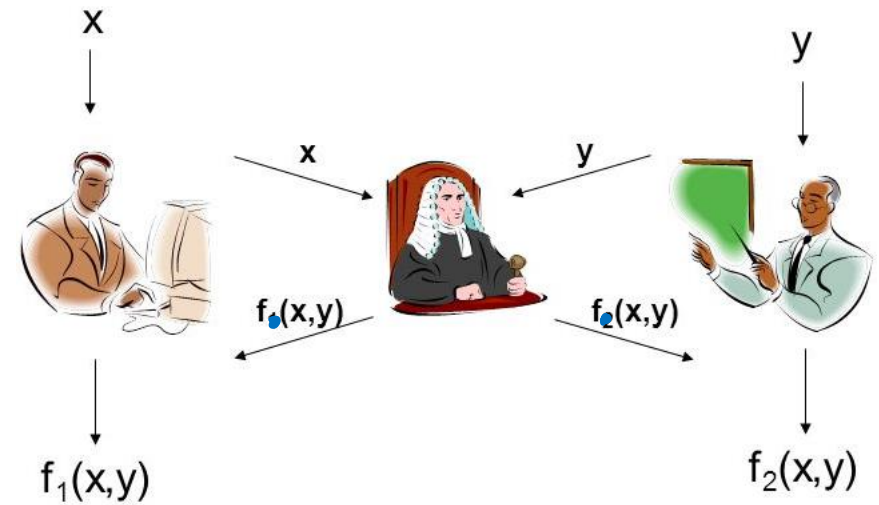
1. **Semi-honest** (aka honest-but-curious) : cheating party follows the protocol, but at the end tries to extract information.
2. **Malicious**: cheating party might deviate from protocol completely.

How to define security in general?

- Real Model:



- Ideal Model:



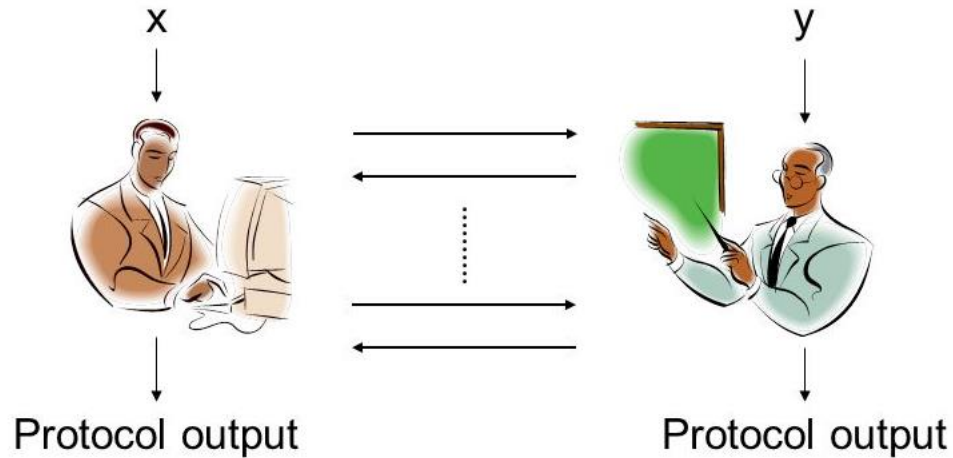
$f(x,y)$

Security for P_1 : $\exists \text{ Sim}_2(\cdot)$ that takes the view of P_2 in Ideal world and simulates view P_2 in Real

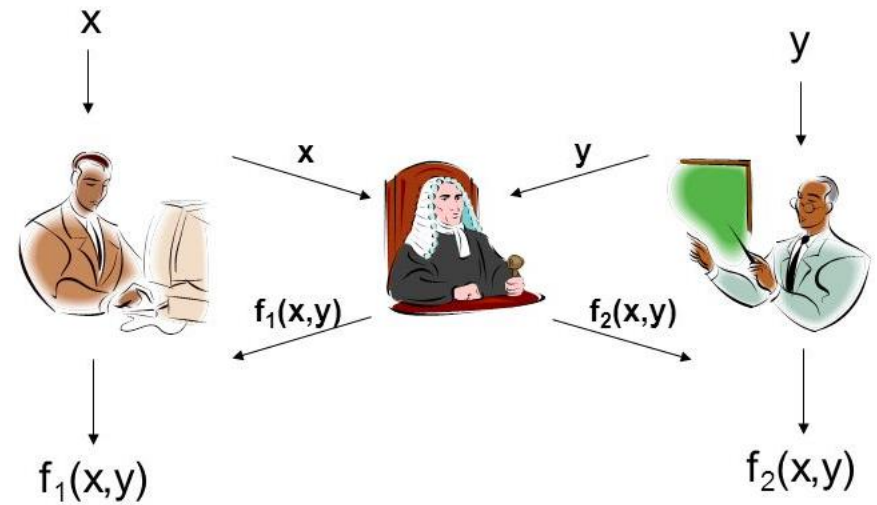
Security for P_2

How about fully malicious attackers (who might change their inputs)?

- Real Model:

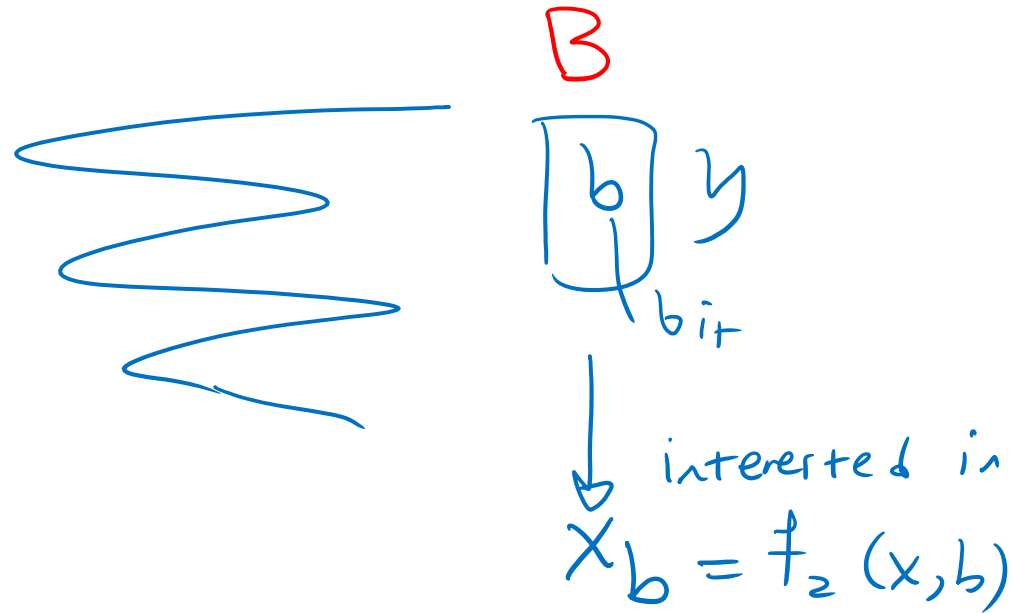
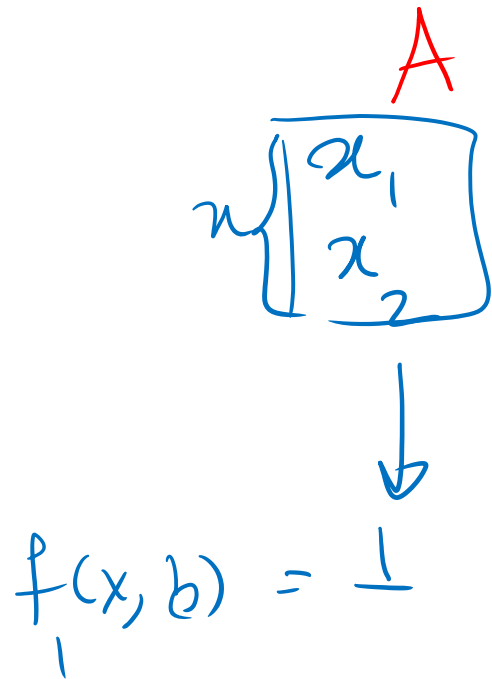


- Ideal Model:



- Ideal model does not allow changing the inputs after they are 'sent'

Oblivious Transfer: a “complete” functionality



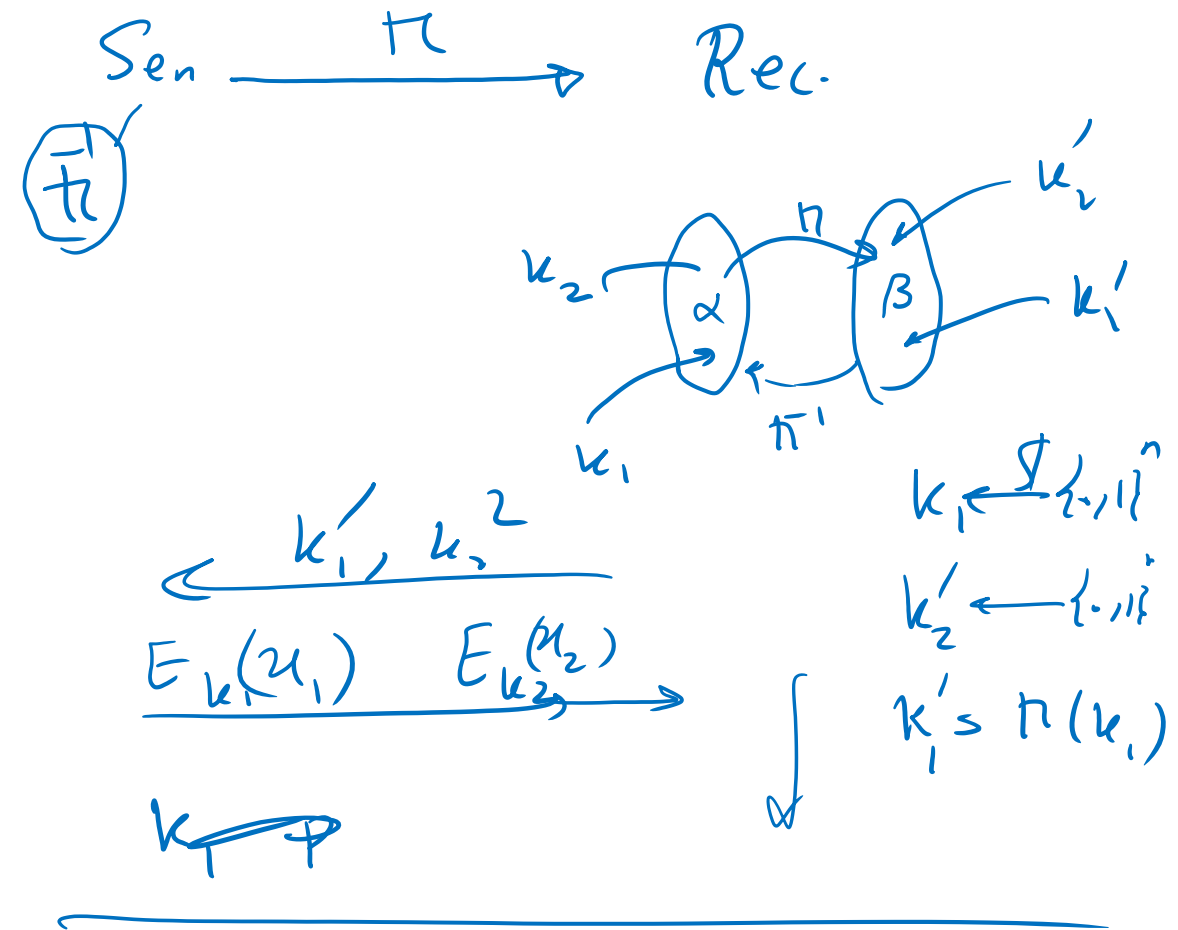
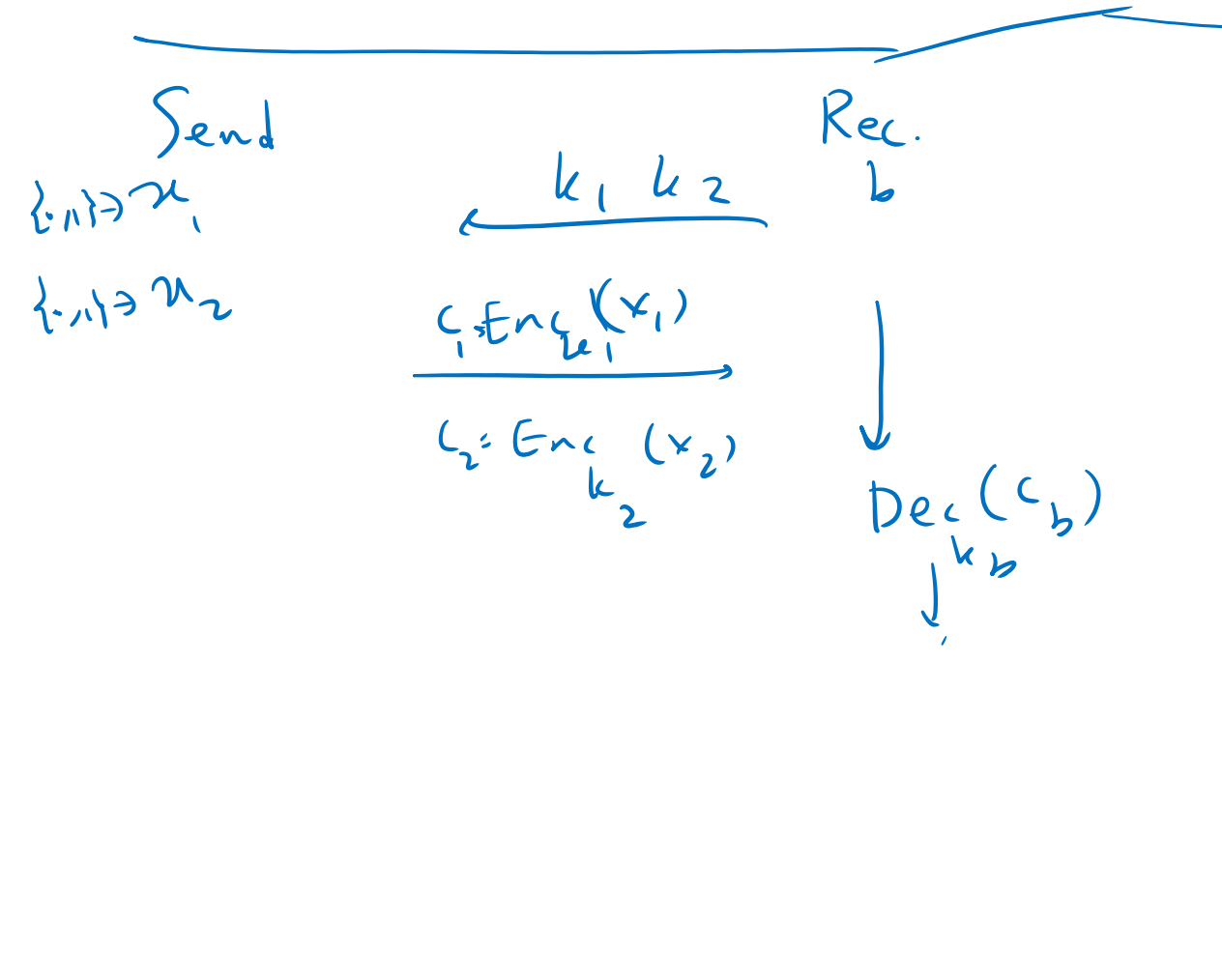
Security for
Alice:
Bob is reading
only one of
 x_1, x_2

Security for
Bob:

Alice does NOT
know b

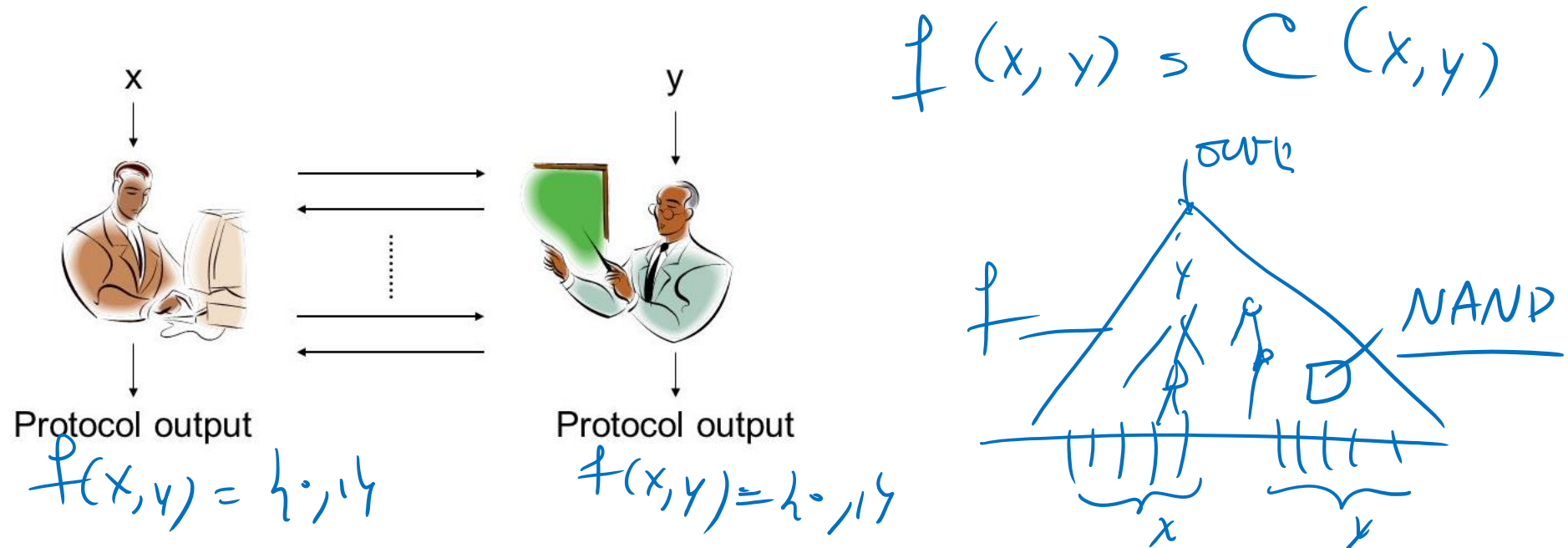
$$n: \{0, \dots, N-1\} = \{0, 1\}^n$$

Semi-Honest OT from Trapdoor Permutations



Using OT to get 2 party secure computation

Recall: Secure Function Evaluation

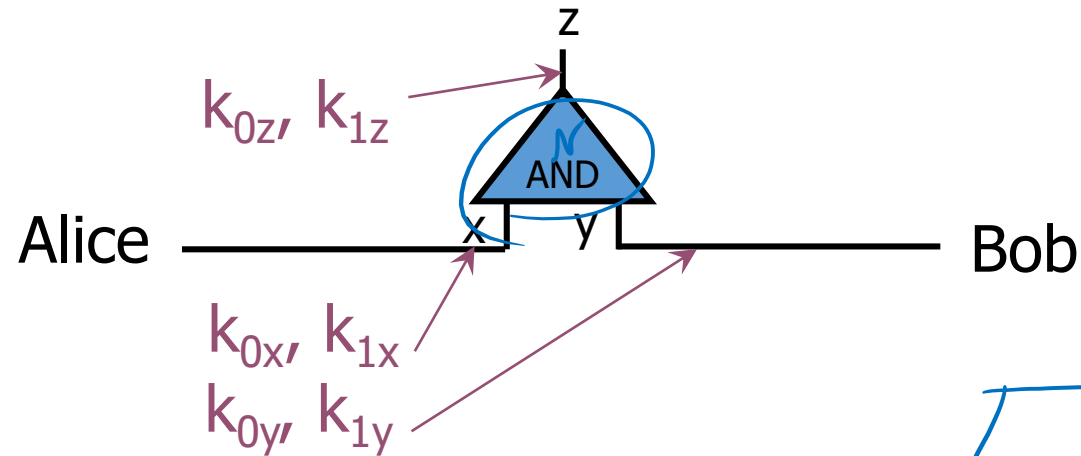
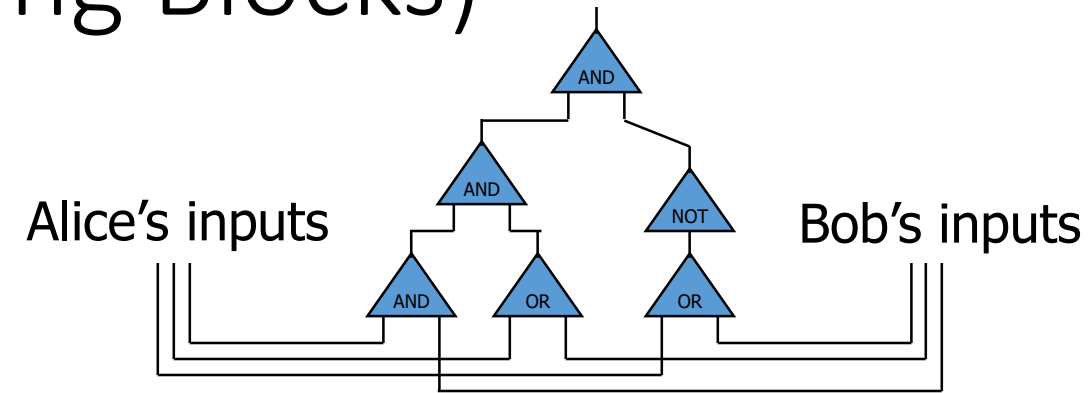


- Protocol's output: $f(x, y)$ where function f is known to both parties.

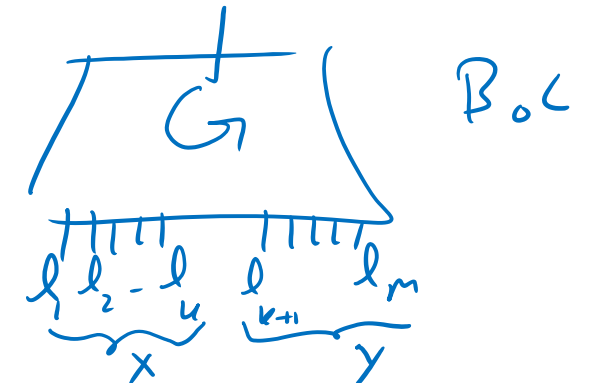
Yao's Solution: Garbling of circuits: (Using OT and SKE as building Blocks)

1. Alice writes f as a circuit C
2. Convert C into a "garbled" version G where:
 - G "hides" the computation and only reveals the output.
 - Bob can plug in his input only with Alice's help.

into G



3. Alice sends G (and related keys) to Bob
4. Bob gets right keys for his own inputs **using OT protocol**.
5. Bob "executes" the circuit and sends the answer back.



Garbling truth table of NAND gate

"Truth table"

x	y	z = NAND(x,y)
0	0	1
0	1	1
1	0	1
1	1	0

k_{0x} k_{1x} k_{0y} k_{1y} k_{0z} k_{1z}

E_{0x}	$E_{0y}(k_{1z})$
E_{0x}	$E_{1y}(k_{1z})$
E_{1x}	$E_{0y}(k_{1z})$
E_{1x}	$E_{1y}(k_{0z})$

want: if somebody know:

$(k_{0x} \ k_{1y}) \rightarrow k_{1z}$

$$E_{1y}(E_{0x}(k_{1z}))$$

① use some enc that returns 1 on wrong rows.

Yao's garbled circuit

- The basic form is only semi-honest secure
- Can be made maliciously secure:
- inefficiently: using ZK proofs
- Efficiently: using “cut and choose”